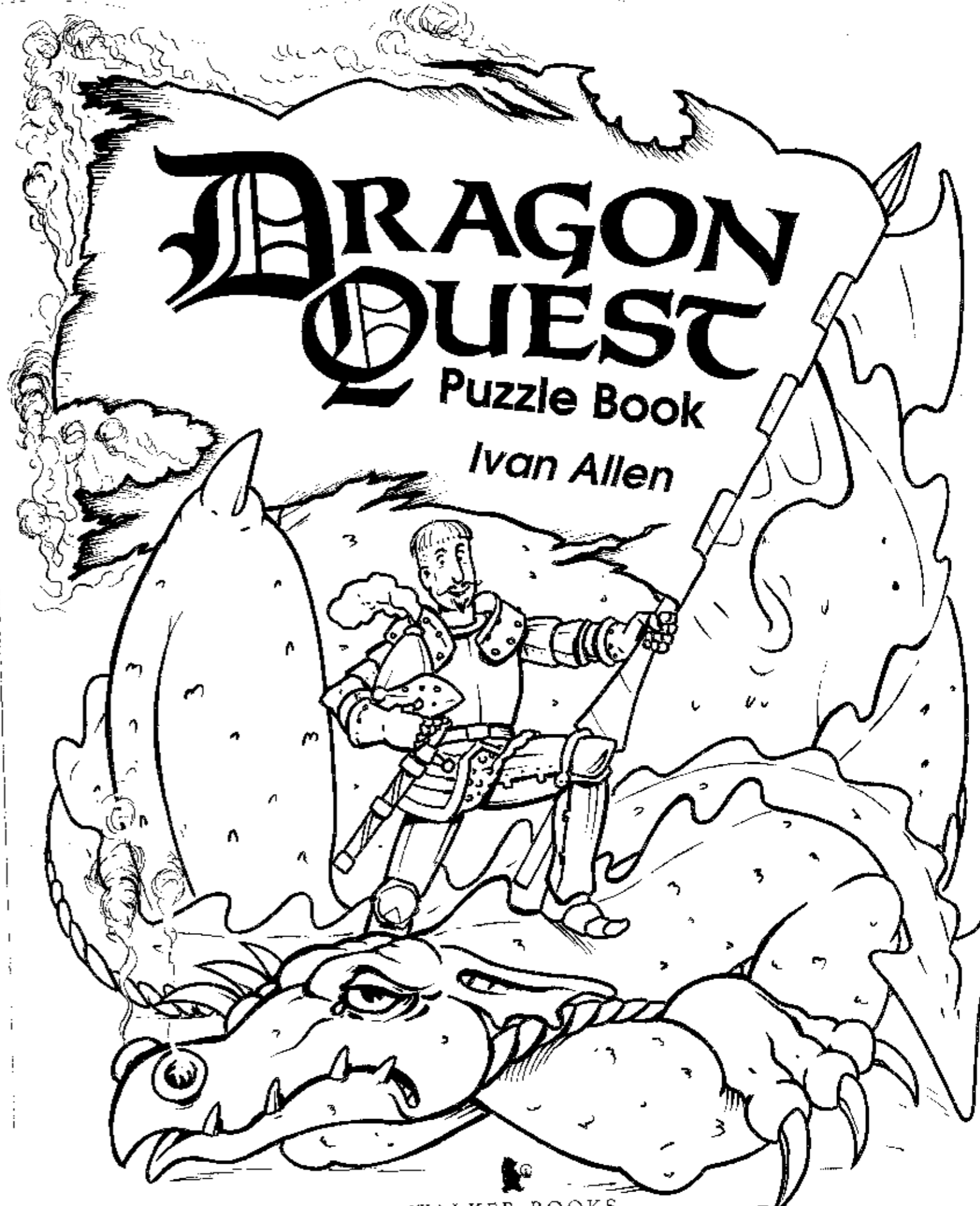


DRAGON QUEST

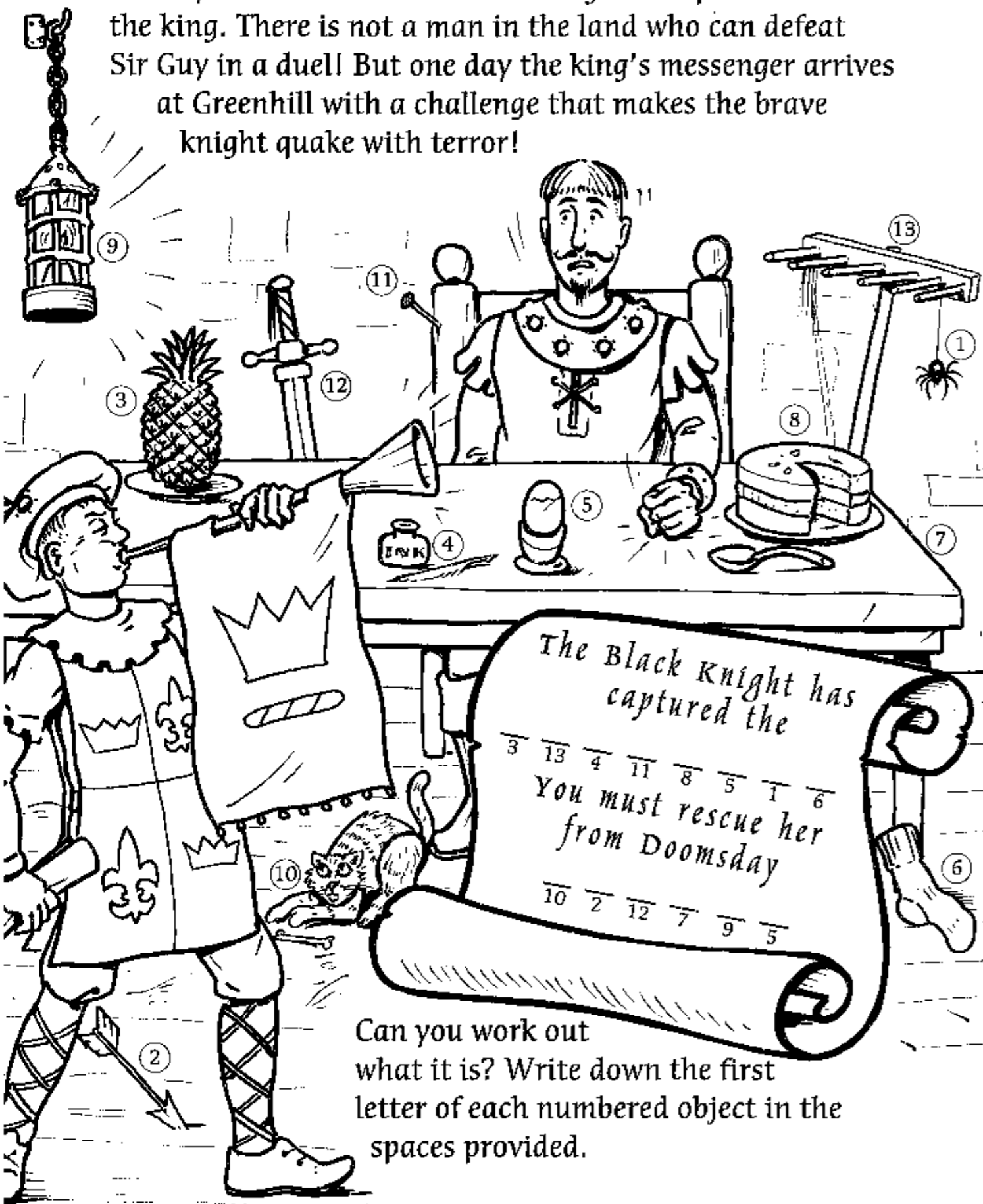
Puzzle Book

Ivan Allen



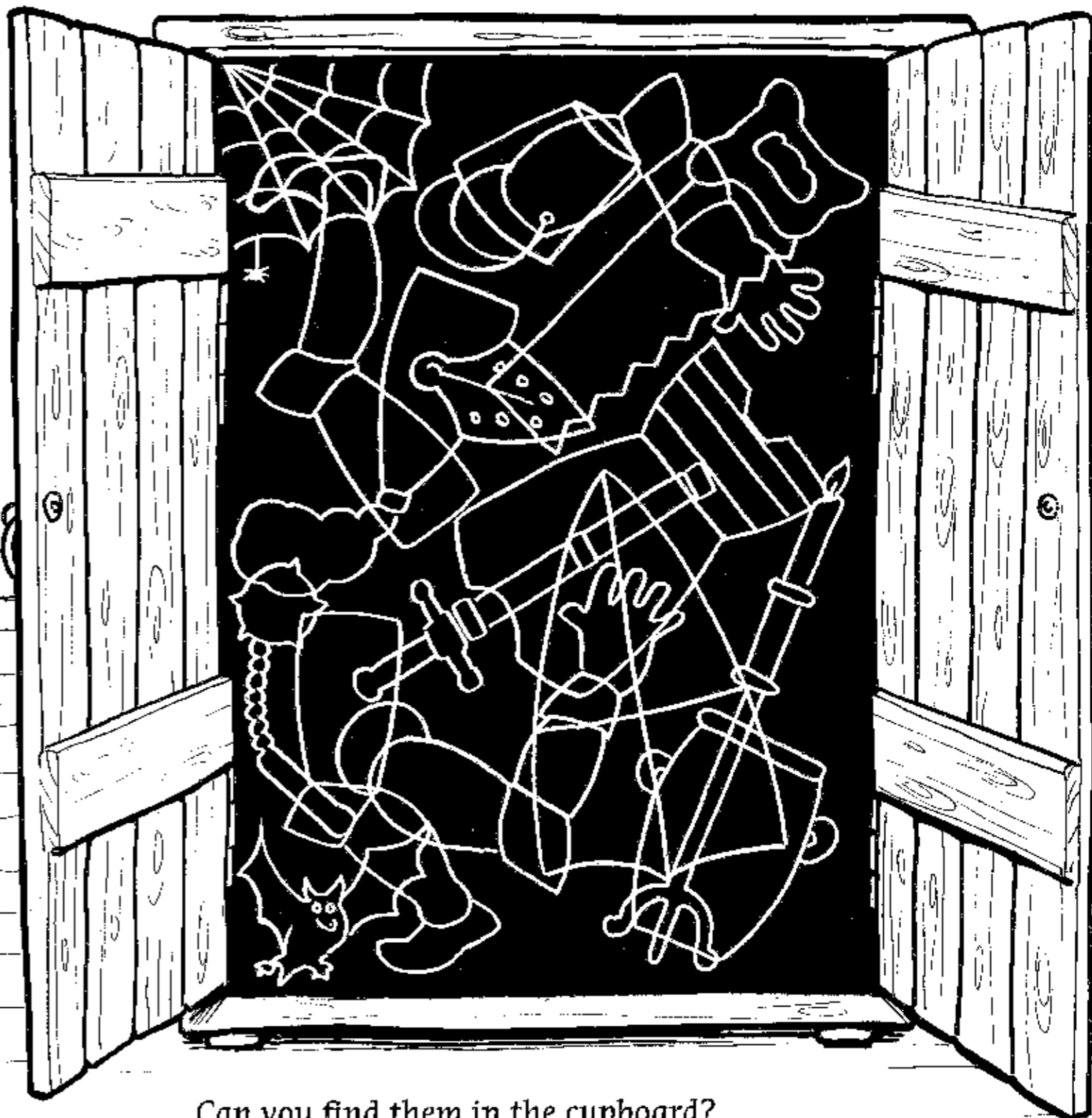
WALKER BOOKS
AND SUBSIDIARIES
LONDON • BOSTON • SYDNEY

Sir Guy of Greenhill is a fearless knight and protector of the king. There is not a man in the land who can defeat Sir Guy in a duell But one day the king's messenger arrives at Greenhill with a challenge that makes the brave knight quake with terror!

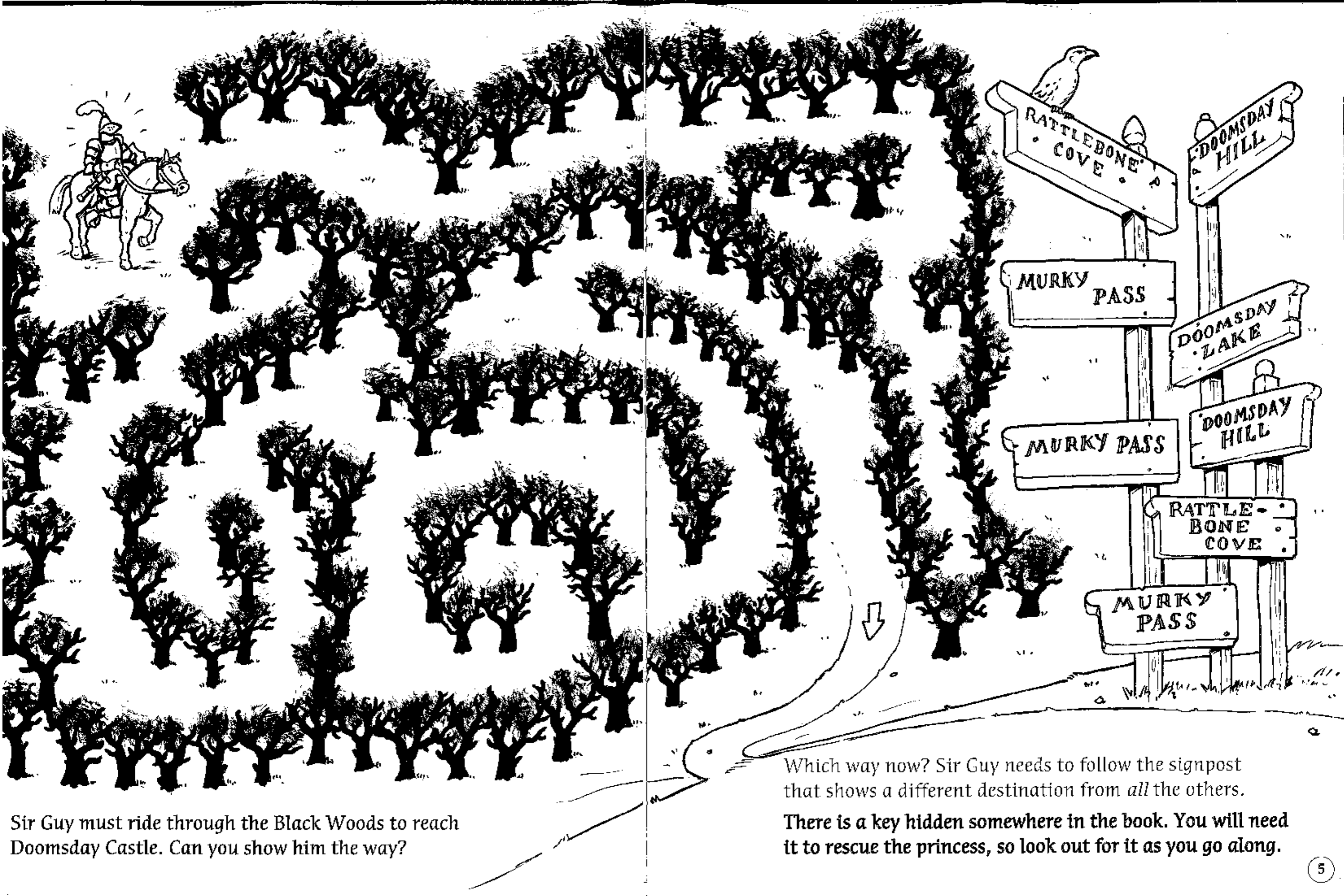


Can you work out what it is? Write down the first letter of each numbered object in the spaces provided.

Sir Guy has heard stories of the five terrible dragons that guard Domsday Castle. He will need his armour, his shield and his best sword!



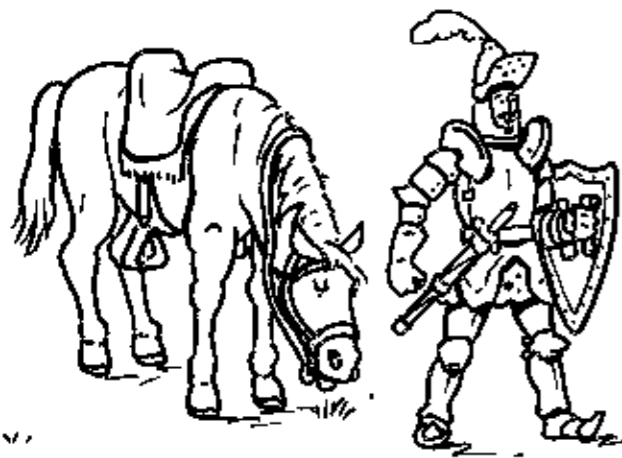
Can you find them in the cupboard?



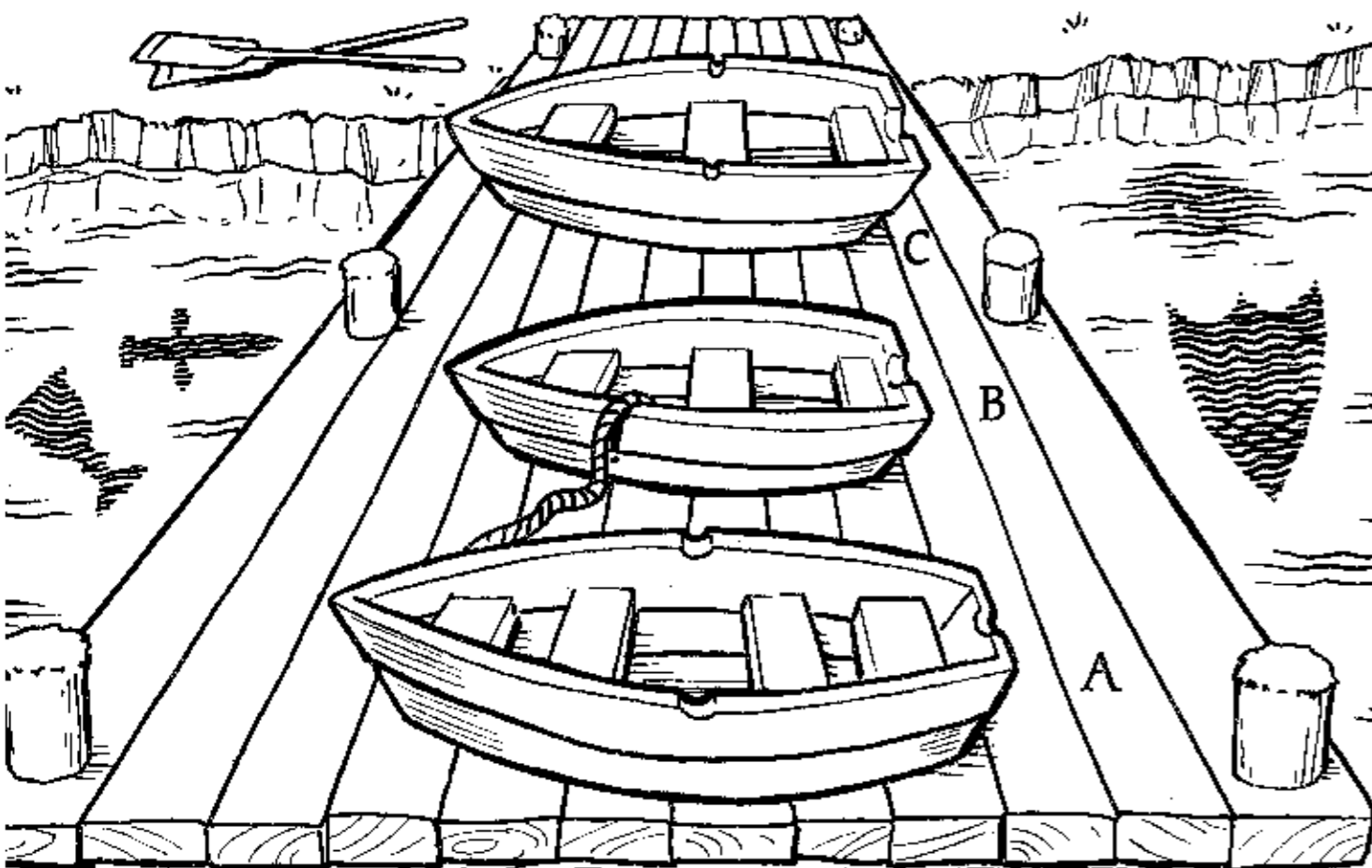
Sir Guy must ride through the Black Woods to reach Doomsday Castle. Can you show him the way?

Which way now? Sir Guy needs to follow the signpost that shows a different destination from *all* the others.

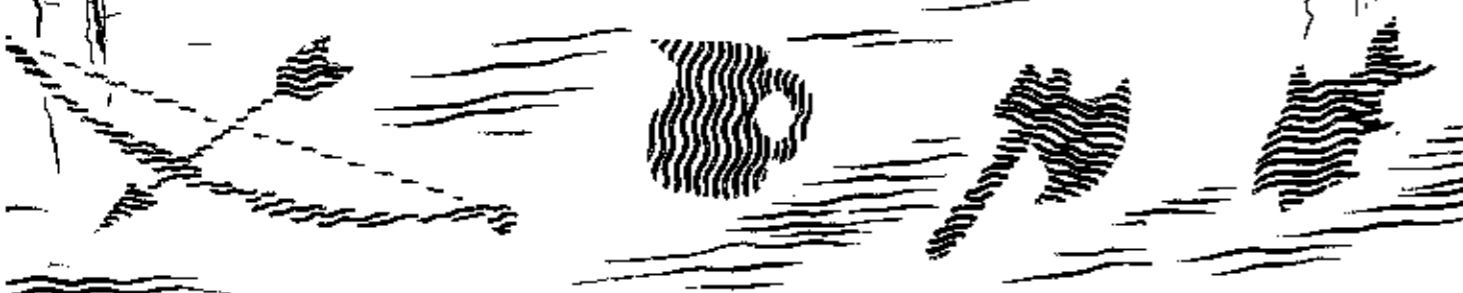
There is a key hidden somewhere in the book. You will need it to rescue the princess, so look out for it as you go along.



Sir Guy must cross the lake in the longest of these three boats – but which is the longest?



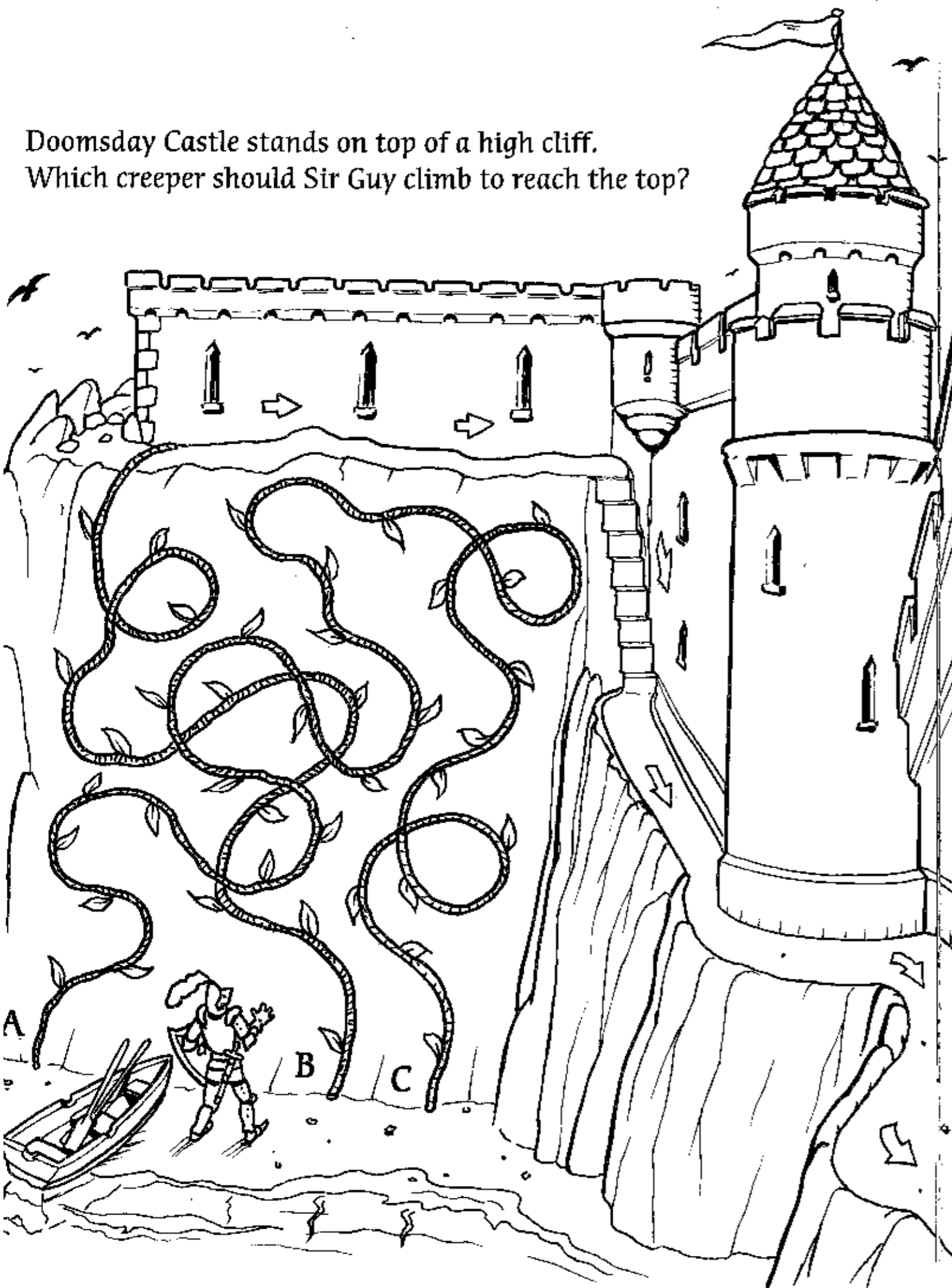
What can you see floating in the water?



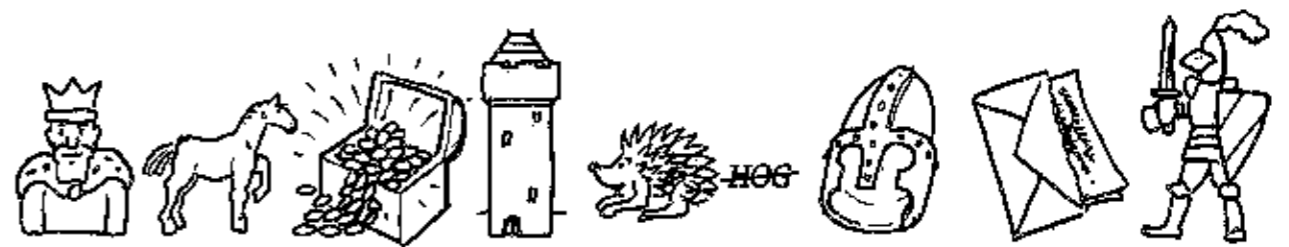
$3-2=$ $5+1=$ $10-7=$ $6+6=$ $7-3=$
 $4+3=$ $10-5=$ $12-5=$
 $12-4=$ $2+3=$
 $2 \times 2=$ $2+6=$
 $12-3=$ $5-1=$
 $5-4=$ $7-1=$ $1-2=$ $4+8=$ $3-6=$
 $5-5=$

The terrible Water Dragon is waiting to devour the knight as he crosses the lake. Do these sums as quickly as you can and join up the ones with the same answer to make a net to trap the dragon.

Doomsday Castle stands on top of a high cliff.
Which creeper should Sir Guy climb to reach the top?

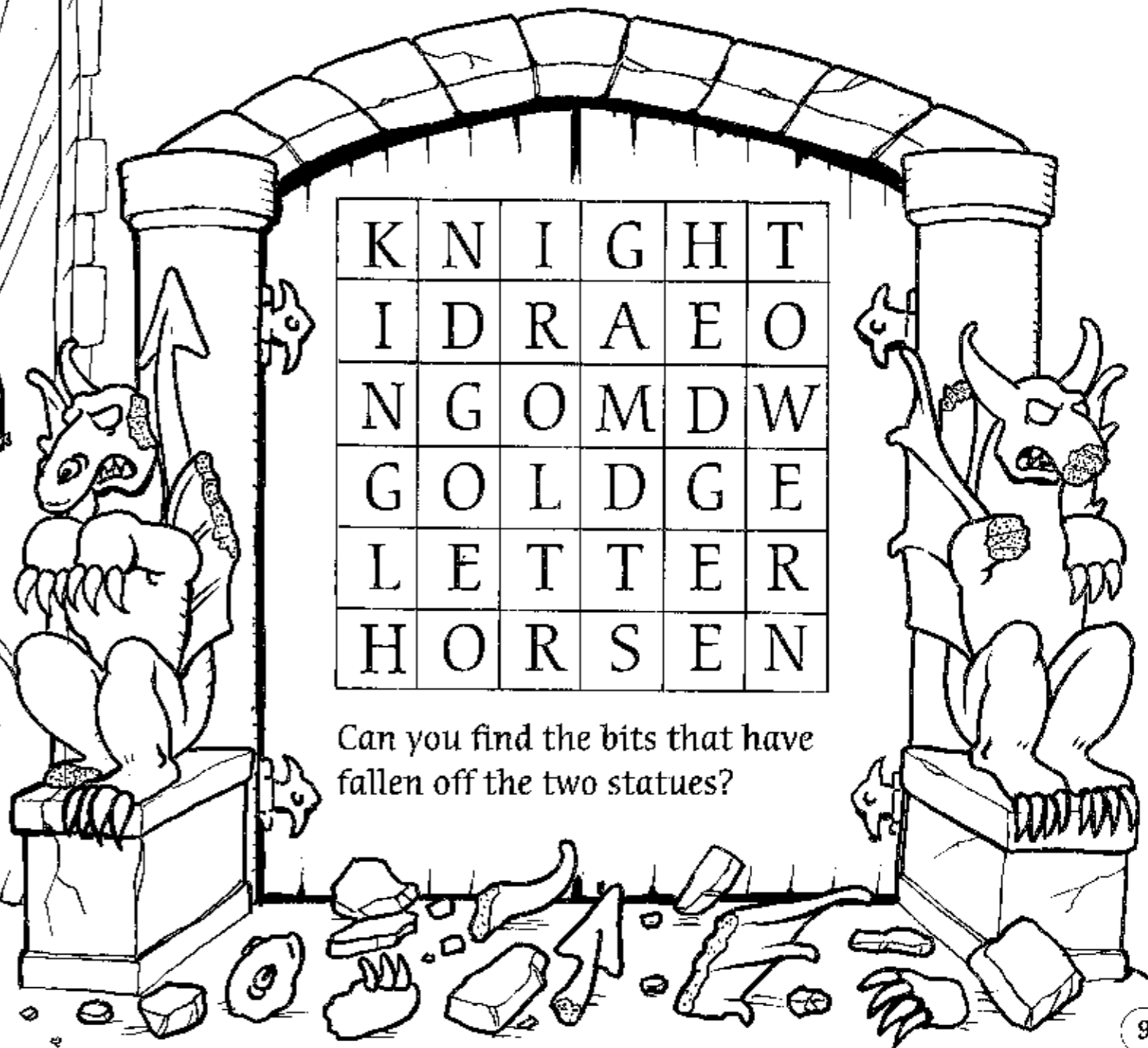


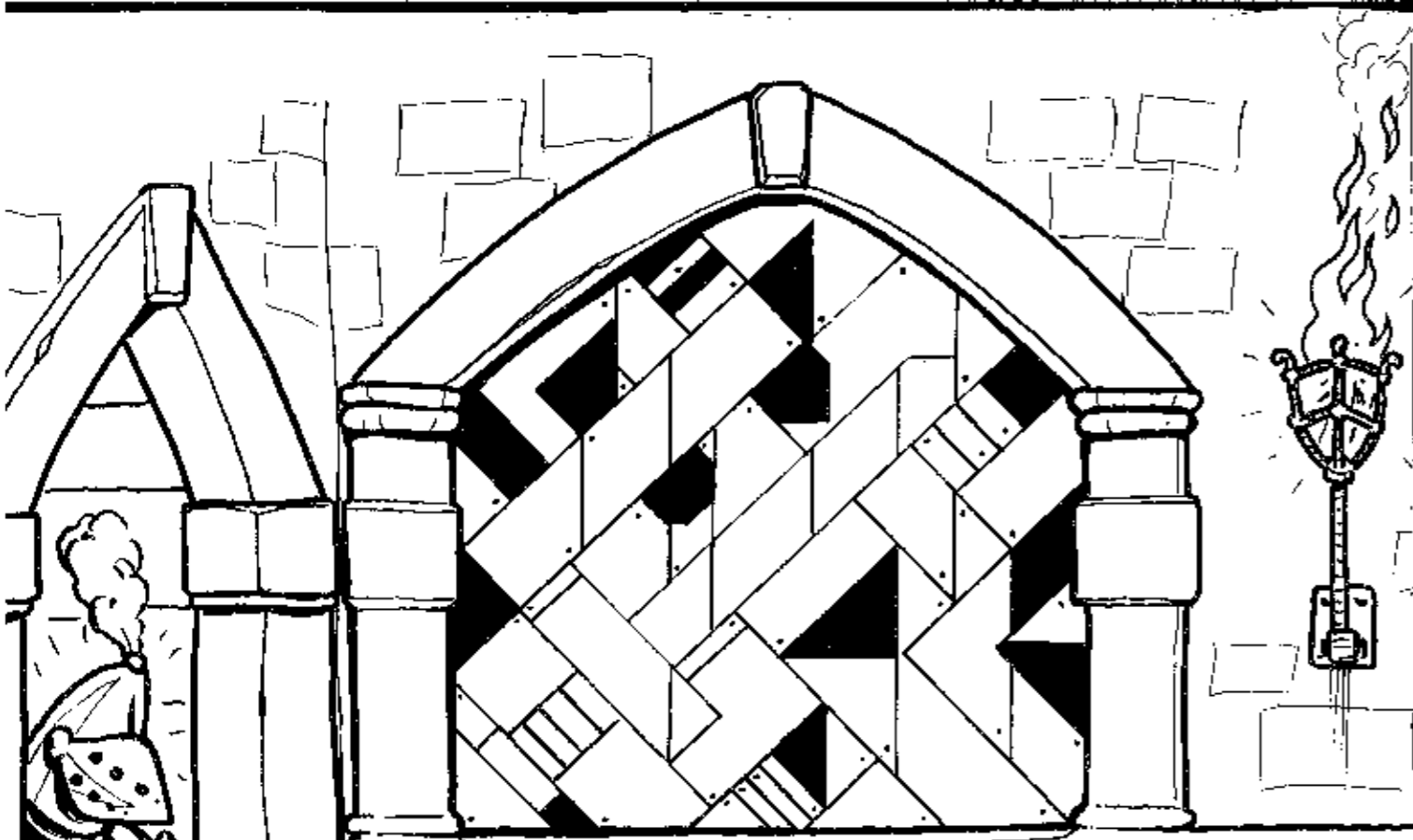
Find the names of the things below
in the wordsearch. The remaining letters will
spell out the password that opens the castle door.



K	N	I	G	H	T
I	D	R	A	E	O
N	G	O	M	D	W
G	O	L	D	G	E
L	E	T	T	E	R
H	O	R	S	E	N

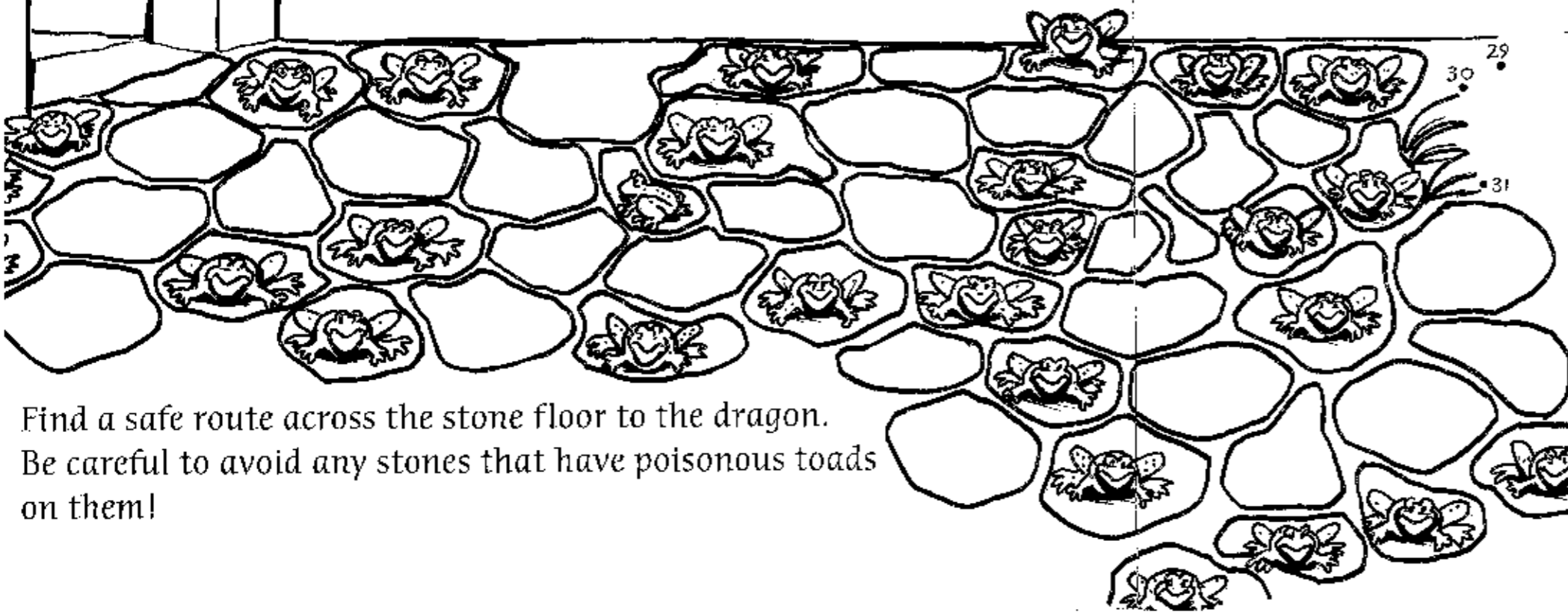
Can you find the bits that have
fallen off the two statues?





Sir Guy finds himself in the Great Hall of Doomsday Castle. Somewhere in the room is the Invisible Dragon. Sir Guy will need an invisible magic sword to defend himself with.

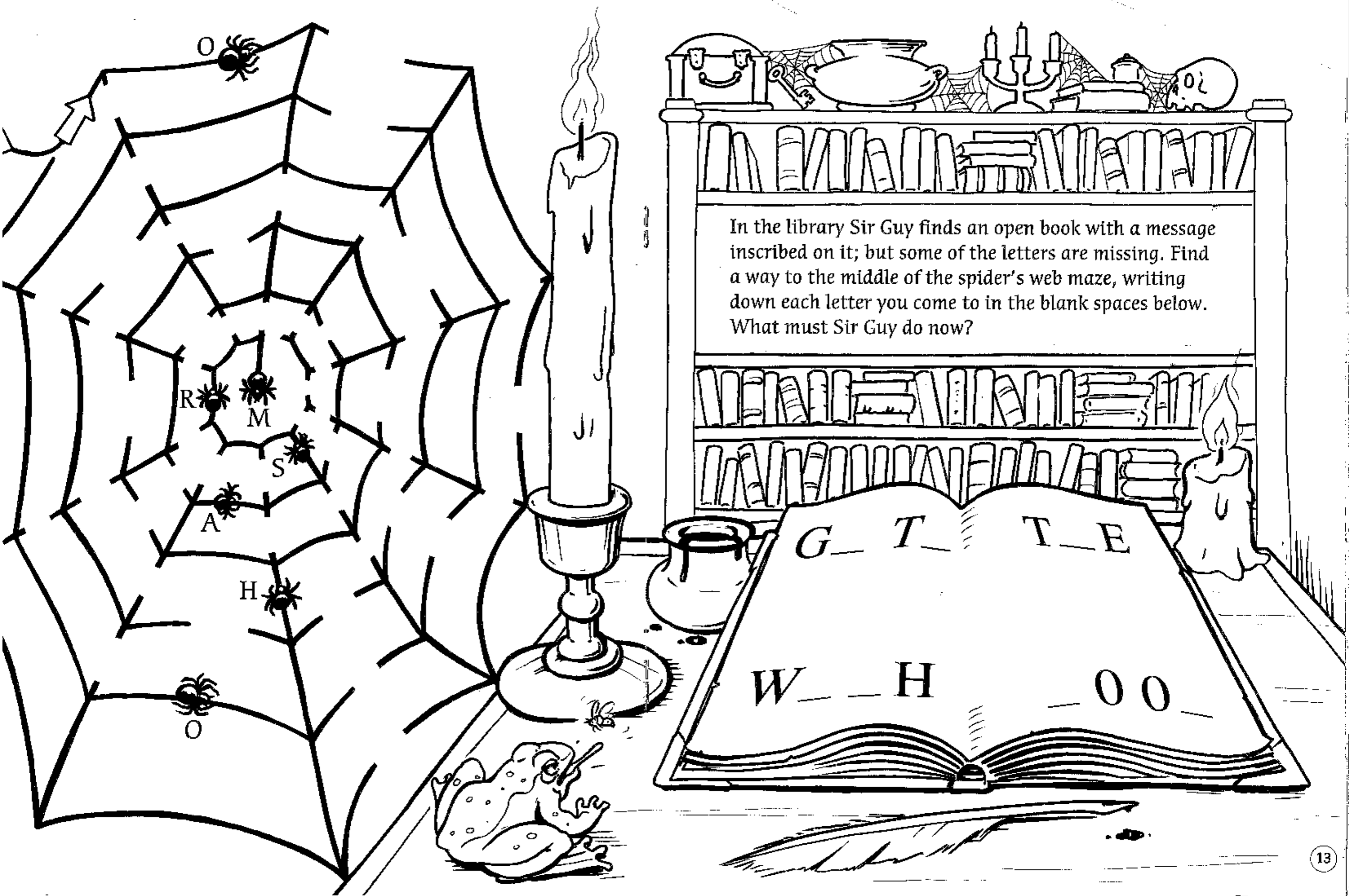
To find the sword, colour in any shapes in the stained glass window that *don't* have a dot.



Find a safe route across the stone floor to the dragon. Be careful to avoid any stones that have poisonous toads on them!



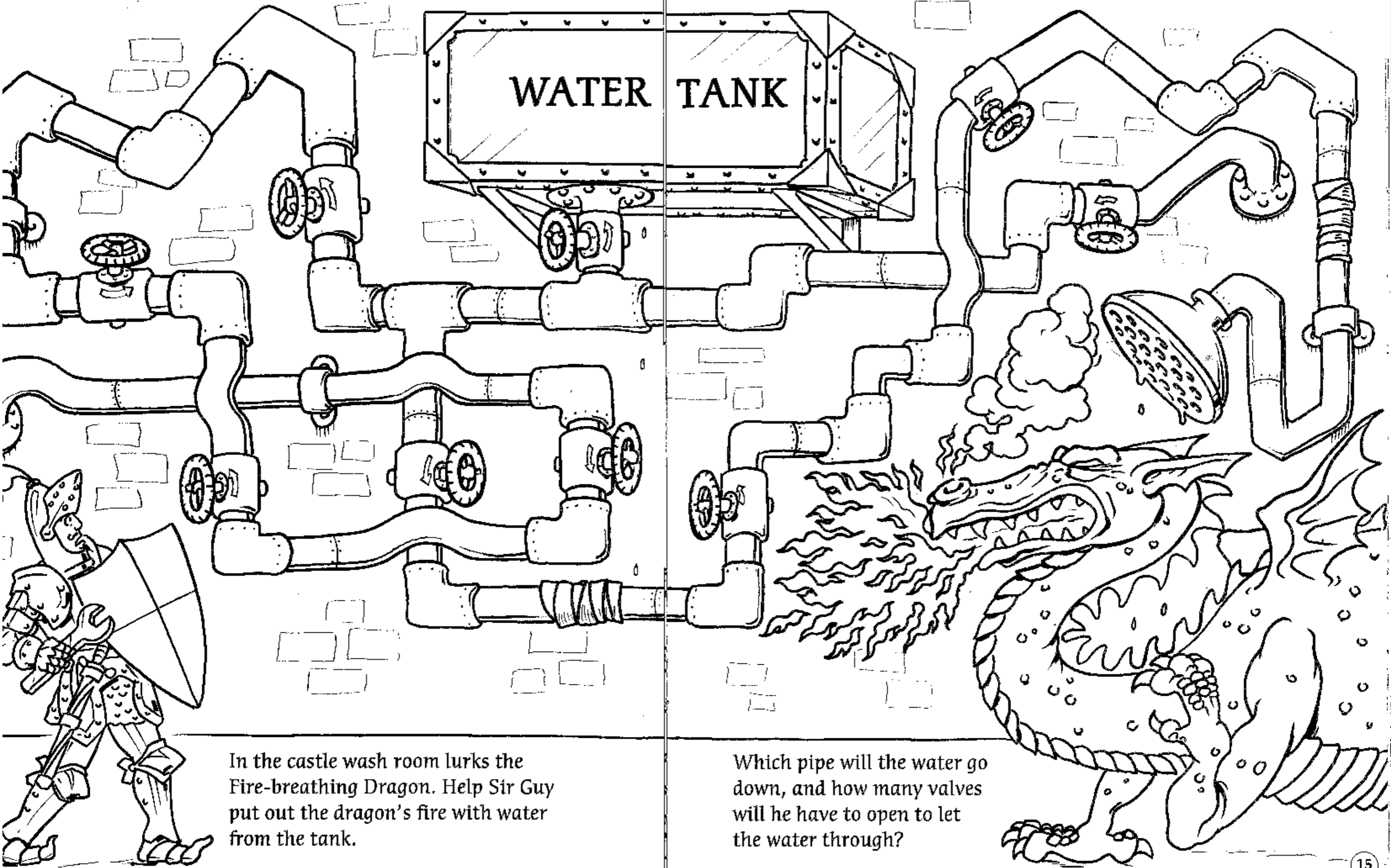
Join the dots to reveal the invisible dragon.



In the library Sir Guy finds an open book with a message inscribed on it; but some of the letters are missing. Find a way to the middle of the spider's web maze, writing down each letter you come to in the blank spaces below. What must Sir Guy do now?

G _ T _ T _ E

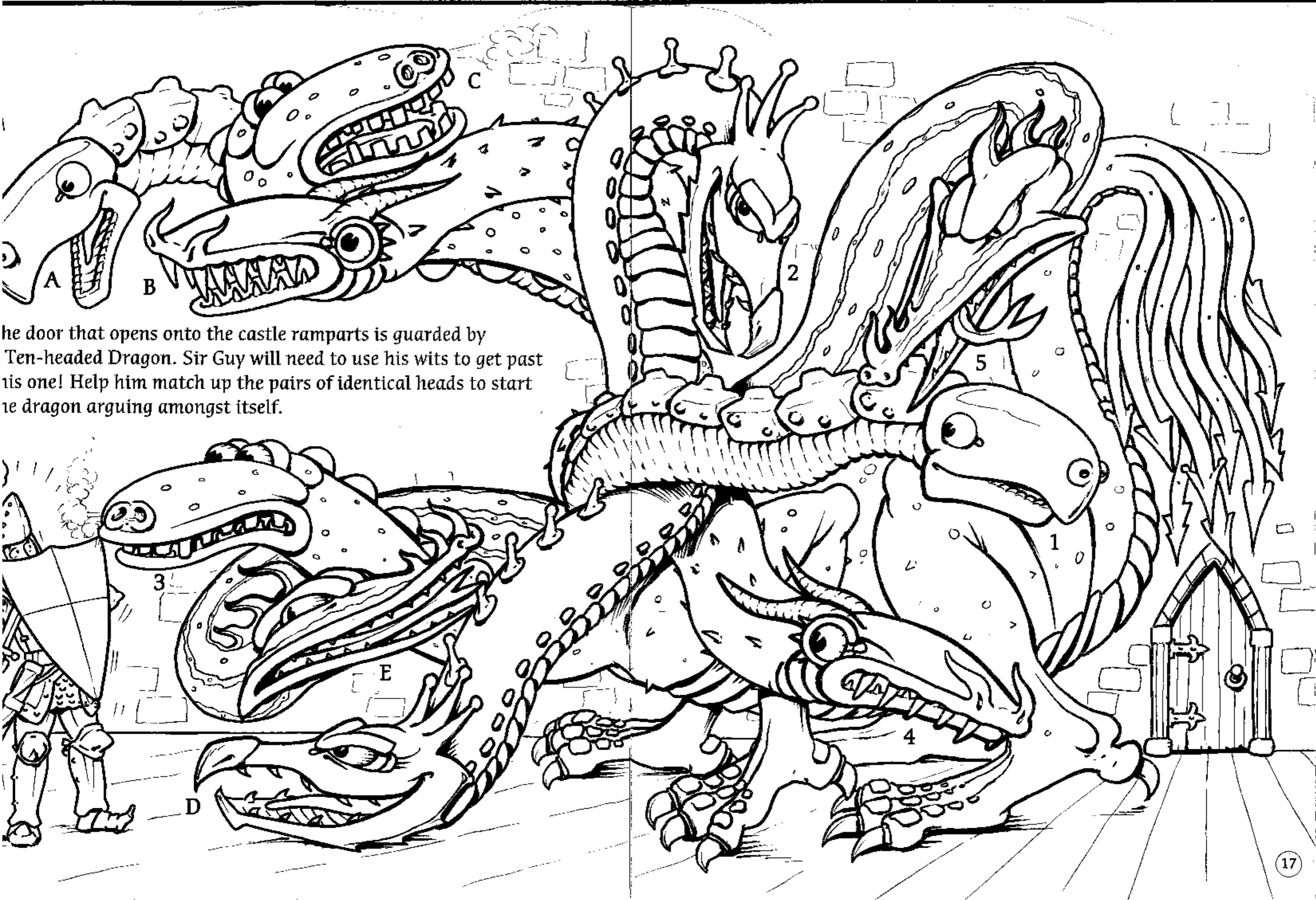
W _ _ H _ _ O O _



WATER TANK

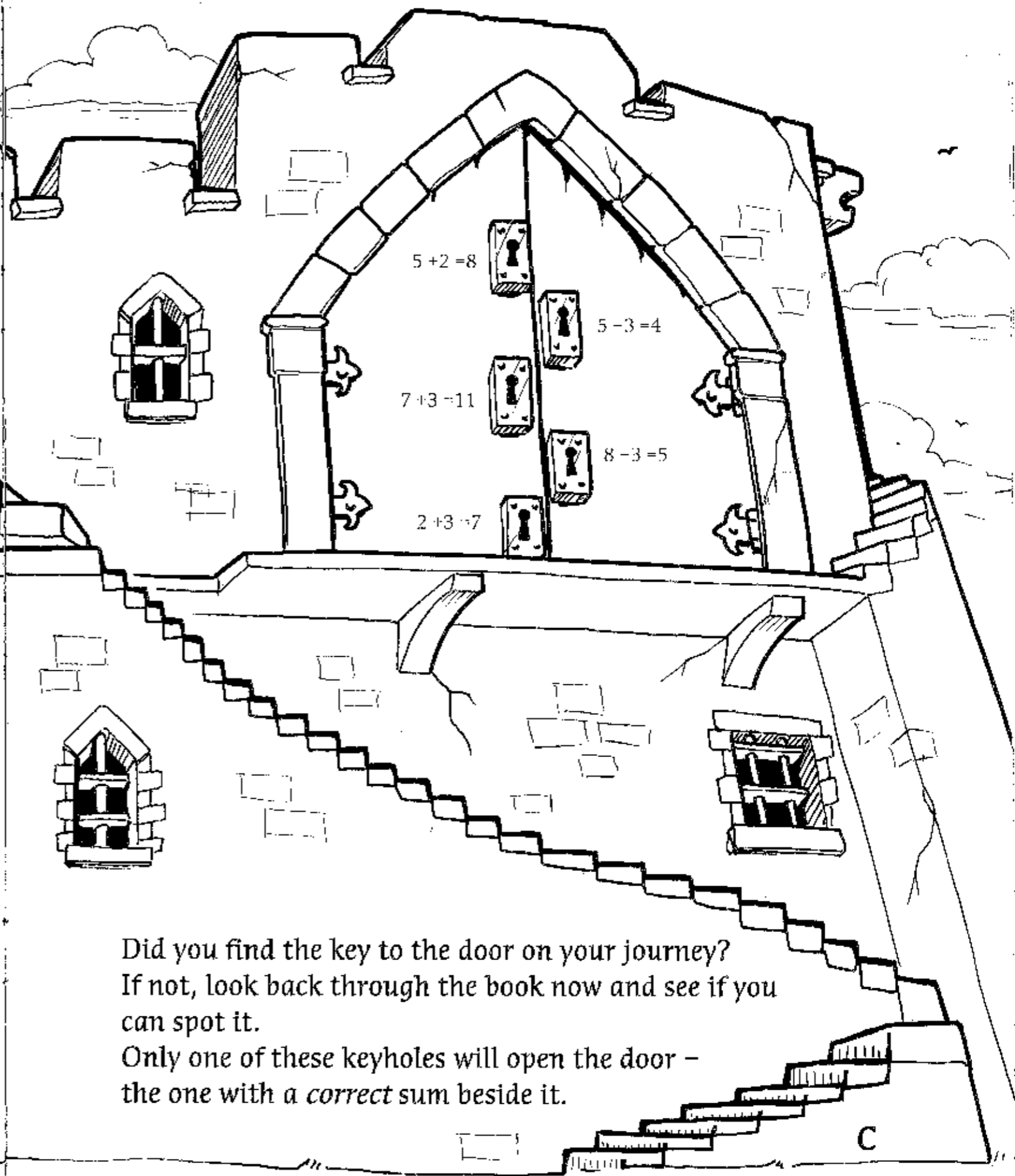
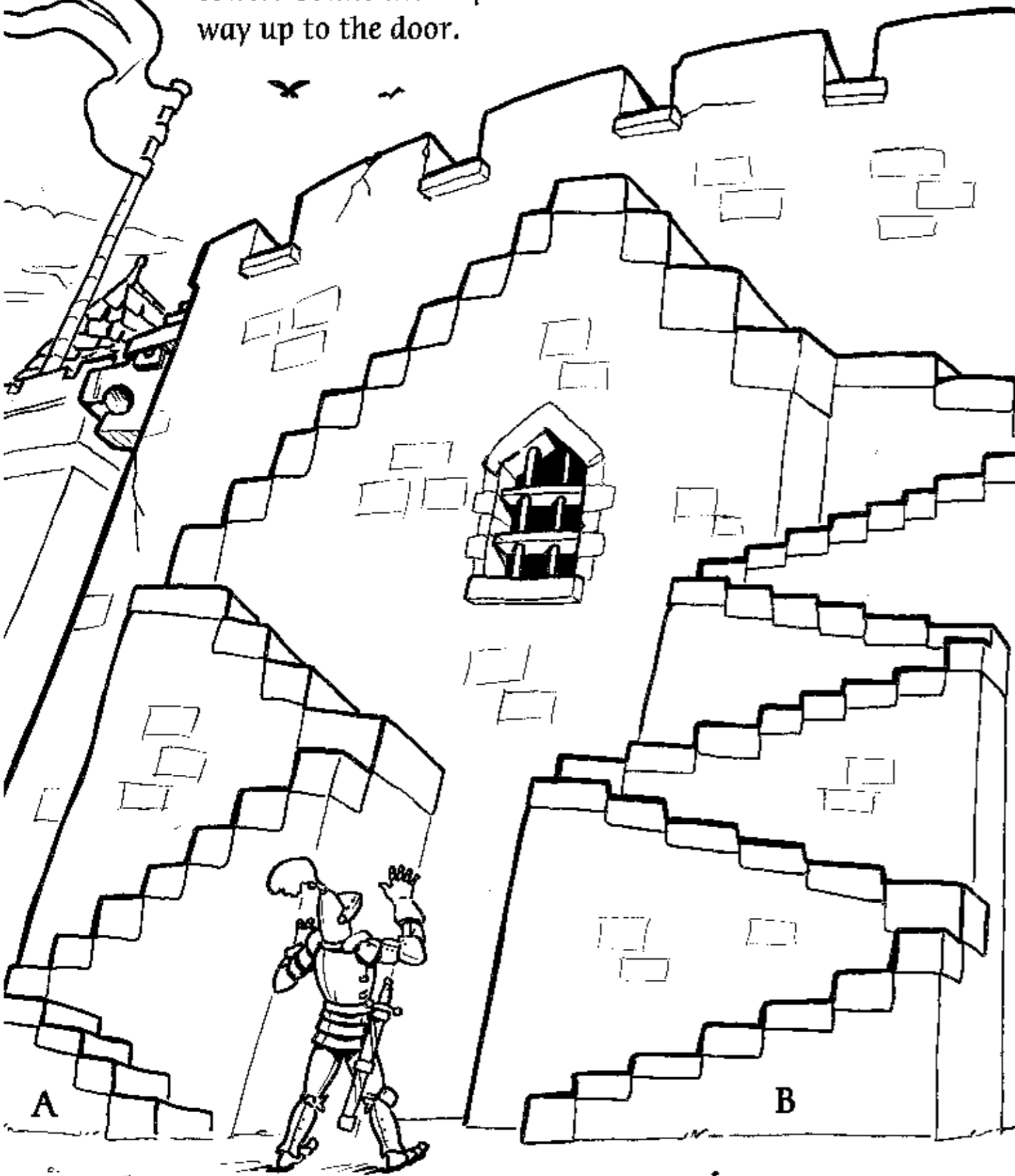
In the castle wash room lurks the Fire-breathing Dragon. Help Sir Guy put out the dragon's fire with water from the tank.

Which pipe will the water go down, and how many valves will he have to open to let the water through?



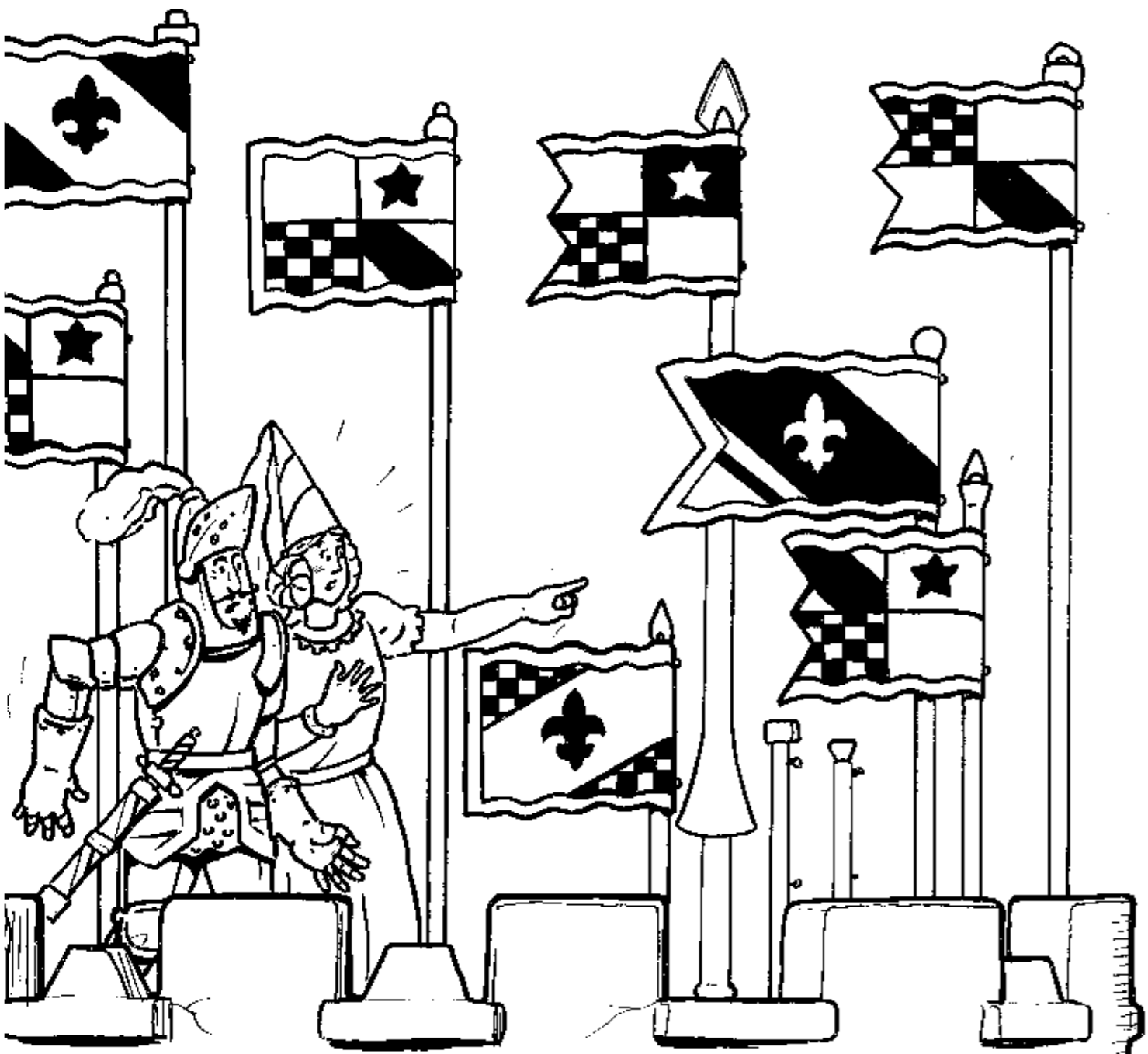
The door that opens onto the castle ramparts is guarded by the Ten-headed Dragon. Sir Guy will need to use his wits to get past this one! Help him match up the pairs of identical heads to start the dragon arguing amongst itself.

The princess is locked in a room at the top of this tower. Count the steps to find the shortest way up to the door.



Did you find the key to the door on your journey?
If not, look back through the book now and see if you
can spot it.
Only one of these keyholes will open the door -
the one with a *correct* sum beside it.

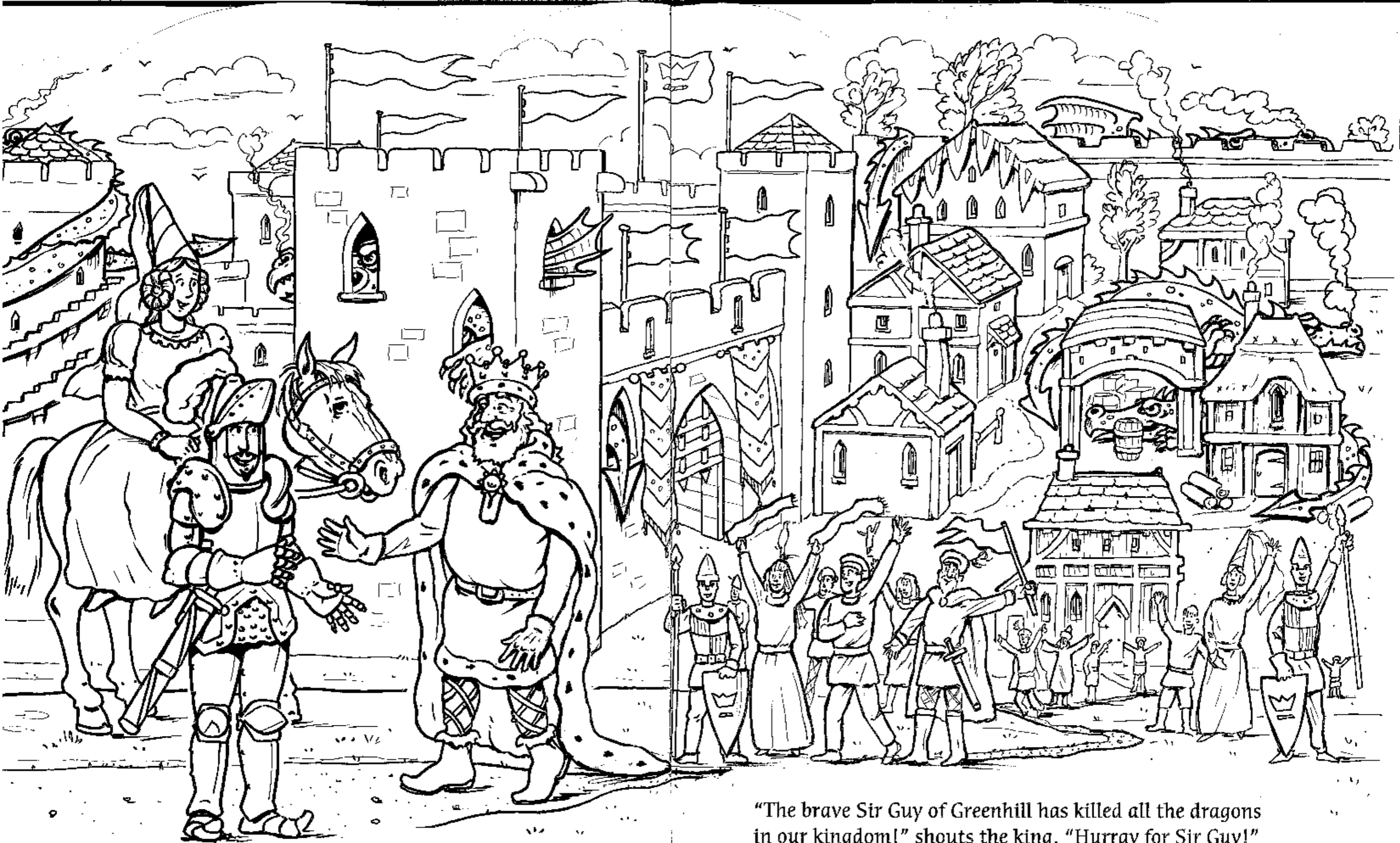
The Black Knight is riding on the back of the Flying Dragon, with its terrible talons. Sir Guy must destroy them both, or his efforts to rescue the princess will be all in vain.



Sir Guy needs a lance to fight with, but where will he find one? Look carefully at the picture and see if you can help.

Can you see two flags that are identical?





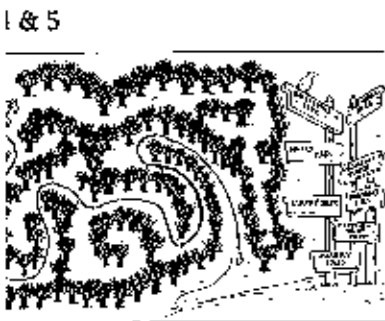
The knight and the princess ride triumphant into Greenhill, and the whole day is given over to feasting and celebration.

"The brave Sir Guy of Greenhill has killed all the dragons in our kingdom!" shouts the king. "Hurray for Sir Guy!" Is the king right? Look very carefully at this picture and you may find more work for Sir Guy to do!

Answers



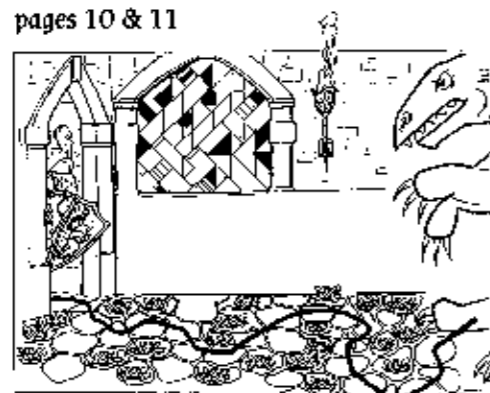
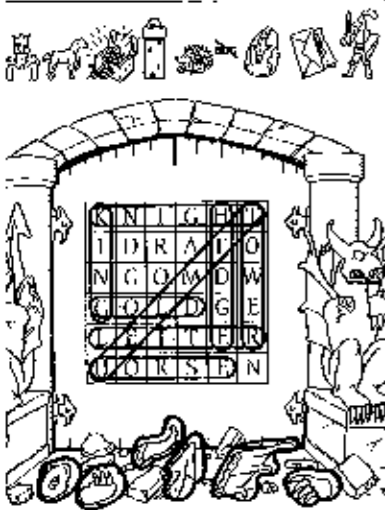
1 & 3
The challenge is to rescue the PRINCESS from the dragon's doomday CASTLE.



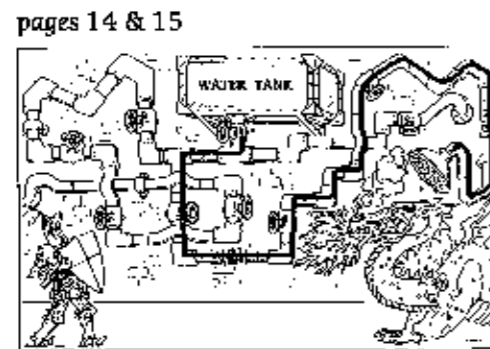
4 & 5
You must follow the signpost to reach the Princess in the doomday Lake.

6 & 7
The longest path is B - it's an optical illusion! The things floating in the water are a sword, a jug, an axe, a fish, a dagger, a cup and a dagger.

8 & 9
You should climb creeper B. The sword that opens the castle door is the GON.



pages 10 & 11
Sir Guy must GO TO THE WASH ROOM.

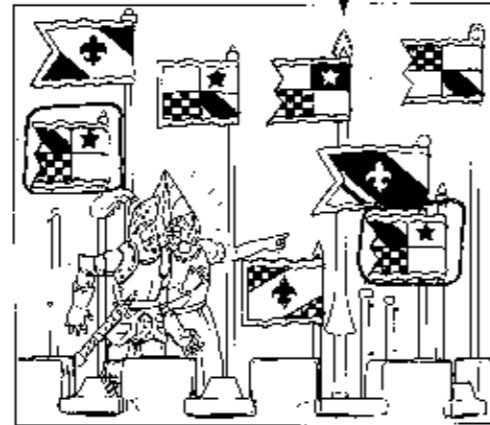


pages 14 & 15
Sir Guy will have to open 4 valves to let the water through.

pages 16 & 17
A goes with 1, B with 4, C with 3, D with 2 and E with 5.

pages 18 & 19
Staircase A has the fewest steps. The bottom right-hand keyhole is the one that will open the door. The key is in the library.

pages 20 & 21
One of the flag-poles is a lance.



pages 22 & 23
The King is wrong! There are 5 dragons hidden in the picture.



First published 1996
by Walker Books Ltd,
87 Vauxhall Walk,
London SE11 5HJ

© 1996 Ivan Allen
10 9 8 7 6 5 4 3 2

Printed in England

All rights reserved. No part of this publication
may be reproduced in any form or by any
means without permission.

ISBN 0-7445-3391-0